

# ANTHROCON 2012 PROGRAM



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## WESTIN ROOM BREAKDOWN

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*design and layout by Sage Firefox  
cover art by Myenia*

## FROM THE PROGRAMMING DIRECTOR

William Shakespeare's play, *A Midsummer Night's Dream*, was intended to be a comical folly about love and romance, with a bit of magic and mythology mixed in. What better way to describe this year's Anthrocon! As we gather in Pittsburgh this summer, I'm reminded of the many things that make me want to be a part of Anthrocon and the Furry fandom as a whole. I must gratefully and wholeheartedly thank the many hard working members of the Programming staff for the many hours of lost sleep, the genuine effort, and the hard work that they have given in making this year's programming so truly exceptional.

This summer, as we gather in downtown Pittsburgh, furies from around the world will be making something magical happen. Like those Shakespearean characters, we will create our own Midsummer Night's Dream. We will create a place where there can be magic around every corner and where dreams can come true. Together, we will embark on the greatest of all voyages and the most spectacular of all shows: the quest to bring that world we envision in our minds... into reality.

As you go through the programming this year, I hope that you will find the events—and the camaraderie—to truly make your own Midsummer Night's Dreams come true.

KP

Anthrocon Programming Director

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# GUEST OF HONOR

## Art for Comics and Animation

Friday 2-3p

*Mike Kazaleh*

Fayette

Mike Kazaleh has created original artwork for the comic book and animation industries. Each has special characteristics that are necessary for the respective industry. Join Mike in this open discussion about what is necessary for artwork to be used in both comics and animation. Whether you are pursuing an artistic career, or are just interested in how things get done...this is sure to be a great and informative session for you!

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## Videogaming Today

Friday 2.30-3.30p

*Dev Madan*

Presentation Room

As creative director of PopCap games, Dev Madan has tremendous insight into the videogame industry. Dev has graciously offered to host a discussion and Q/A about the current state of the videogame industry and trends that may impact things to come. This is mostly a session for you to ask questions and get insight from a highly influential member of the industry. Bring your questions, and be prepared for a lively discussion and Q/A session.

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## Meet Mike Kazaleh

Friday 4-5p

*Mike Kazaleh*

Presentation Room

Mike Kazaleh has created fun and memorable titles like The Adventures of Captain Jack and worked on such memorable characters as Krypto the Superdog, Mighty Mouse, The Simpsons, and Bugs Bunny! Come and meet Mike and ask questions about his career and the titles he's worked on!

---

## Dev Madan Autograph Session

Friday 4p

*Dev Madan*

Dealers Room

Saturday 3p

Sunday 2p

Dev Madan will have a spot in the dealers room to sign autographs and converse with attendees. There will be multiple sessions throughout the weekend for you to meet Dev, and there may be some fun artwork for him to sign!

### **Sardyuon Performance**

Friday 6-7p

*Sardyuon*

SoP Ballroom

Special guest Sardyuon has travelled all the way from Japan to perform for the Anthrocon audience. His fursuited and acrobatic skills have dazzled audiences in the Land of the Rising Sun, and now he's here to dazzle us with his juggling and acrobatic feats. This is one show that you will definitely NOT want to miss!

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### **Meet Dev Madan - aka Follow Your Dreams**

Saturday 10.30-11.30a

*Dev Madan*

Presentation Room

Dev Madan has used his many talents as an illustrator, a comic artist, game developer, art director, and creative director to enjoy a unique and diverse career. This is your opportunity to meet Dev and ask him questions from any of the areas where he has worked. Regardless of your area of interest, you are sure to be inspired by Dev's accomplishments, information, and his pleasant and down to earth demeanor.

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### **Cartooning Basics with Mike Kazaleh**

Saturday 3-4p

*Mike Kazaleh*

Presentation Room

Mike Kazaleh is an accomplished (and published) cartoonist, animator, and comic book artist. Join Mike for an art session on the basics of cartooning. Bring your sketchbooks, a pencil, and a great attitude for a fun introductory drawing session!

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### **The Creation of Sly Cooper**

Sunday 11a-12p

*Dev Madan*

Westmoreland

Sly Cooper is one of the top videogame series produced for gaming consoles, and one of the most popular anthropomorphic characters of all time...starring not only in videogames, but in comic series as well. Dev Madan was intrinsic to the development of this landmark character. Please join Dev as he discusses how Sly Cooper evolved into the form and character that we are familiar with today. In this amazing discussion, you will see rare concept art and learn how a character designed for videogames can evolve based on the needs of the gaming environment. This is sure to be a wonderful event for artists, videogame designers, and gaming aficionados.

## Comics and Publishing

Sunday 12-1p

*Mike Kazaleh*

Presentation Room

Mike Kazaleh created his own comic title The Adventures of Captain Jack and got it published. This took a lot of dedication and effort. Come talk with Mike about what it took to get his idea from concept to published work. There's a wealth of knowledge and experience in dealing with the comics industry that you will have access to in this informative discussion.

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## Sardyuon, an Encore Performance

Sunday 2.30-3.30p

*Sardyuon*

SoP Ballroom

Our special guest, Sardyuon, returns for a final performance on the Anthrocon Main Stage. He is one of Japan's premiere fursuiters and acrobatic performers...and this will be your last chance to see him on the Anthrocon stage this year! We promise if you come to see him, you won't be disappointed!

# CONVENTION

## Pre-Con Social Mixer

Thursday 6.30-11p

Allegheny

Meet up with friends and make new ones in the warm up social event on Thursday evening. The Allegheny ballroom (the Zoo) is located on the third floor of the Westin hotel. Cookies, brownies, and milk will be provided intermittently as snacks.

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## To Absent Friends

Thursday 6.30-8p

Pennsylvania

There are many individuals who cannot attend this year's Anthrocon for a variety of reasons. Please join fellow attendees in this opportunity to salute or remember those who cannot be here this weekend.

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## Opening Ceremonies

Friday 11a-12p

*Anthrocon Board of Directors*

SoP Ballroom

The Anthrocon Board of Directors will open the convention and begin the festivities of a Midsummer Night's Dream!

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## Supersponsor Luncheon

Saturday 11.30a-1p

*Uncle Kage*

Lounge

All pre-registered supersponsors are invited to join us for a special luncheon with our guests of honor and the convention chairman. You can hear many stories from our honored guests, and the chairman may have a word or two as well!

## Charity Auction

Sunday 1p

*Rigel*

Lounge

Please help us raise funds for Anthrocon's charity by attending our popular and entertaining charity auction. There will be many interesting items for you to bid on, and all money raised will go to this year's charity: Hello Bully!

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## Closing Ceremonies

Sunday 5.30-6.30p

*Anthrocon Board of Directors*

SoP Ballroom

The Anthrocon Board of Directors closes the convention and provides information about the weekend's happenings.

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## ART

### Inspiration in Art

Thursday 7-8.30p

*Laura Garabedian*

Westmoreland

Finding inspiration for your own work is tough. Getting stuck on commissions is even tougher. What do other creative minds do when they hit the inevitable artist's block?

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### Developing an Art Style

Thursday 8-9p

*Meg Lyman, Ursula Vernon*

Cambria

Does your art stand out, or does it get lost in the crowd? Do people recognize your art as yours, or is it often confused for someone else's? Join Meg Lyman and Ursula Vernon as they discuss tips for developing your own unique art style.

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### Learning Equine Anatomy for Art

Thursday 9-10.30p

*Laura Garabedian*

Pennsylvania

Many people avoid or are afraid of drawing equines as their anatomy can be quite challenging. Laura Garabedian will review famous equines in art history and give tips on making your own art more successful.

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### Seriously Funny

Friday 11a-12p

*Jenner*

Westmoreland

Know the feeling when your favorite laugh-a-day comic strip is starting to turn deadly serious? Downer! So, is this a good thing or not? Is it planned, or an unhappy accident? Preventable or inevitable? Reversible or past the point of no return? Do you want to give the writer a hug... or a slap? Two comic writer/artists will talk about their works FOR THE FIRST TIME EVER, ANYWHERE: Jenner ("Doc Rat") and Aaron Neathery ("Endtown"). Both have touched the highs and lows, and they will take you through their funniest and darkest journeys

### **The Philosophy of Cute**

Friday 12-1p

*inki-jinx*

Somerset

What makes something "cute"? A look at the phenomenon of cute in nature and pop culture (anime, MLP, etc.), and how to apply it to your own artwork. Bring your sketchbooks!

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### **Super Friendly Cartoony Art Jam**

Friday 12-2p

Lawrence

What a way to start the con! If you like drawing toony characters, then come draw with others in a small, friendly atmosphere. There will be limited table space, so try to arrive early and be prepared to draw and make friends!

---

### **Weasyl, A Brand New Art Site!**

Friday 1-2p

*Benchilla, Kihari, Fay V, Aden*

Fayette

Learn all about Weasyl, a new art site launching this Summer! Get a first-hand look at a website that's everything you've ever wanted out of an art community, including art folders, tag filtering, full-fledged user groups, friends-only submissions, and more!

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### **Realistic Anthro Animal Art Jam**

Friday 2.30-4.30p

Lawrence

Do you wanna draw more realistic anthro animals? Come to this art jam where you can meet others that prefer more realistic (rather than toony) characters. You can talk, draw, and hopefully make some new friends in the process!

---

### **The Best Furry Stuff**

Friday 3-4p

*Ron Bauerle*

Pennsylvania

What are the best furry comics, stories, movies, video, or games you've seen recently? Find out what you shouldn't be missing! A review of the Recommended Anthropomorphics List and the winners of the Ursa Major Award, presented annually for excellence in the furry arts, as well as other favorites and suggestions from the audience.

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### **Building a Solid Painting**

Friday 7-8.30p

*Myenia*

Cambria

Join Myenia as she covers a broad spectrum of traits and processes to help you build a strong painting, or improve your whole body of work. In this panel we will discuss everything from gestures and sketches, composition, and color theory, to intent and inspiration, in a fast-paced and detailed environment.

## **Aboriginal Culture - Culture and Common Misconceptions**

Friday 7-9p

*Bernice Gordon*

Presentation Room

This panel covers a basic introduction into the First Nations culture, capitalizing on the common misconceptions, their factual counterparts, and information about the most important aspects of their day to day life. We will be comparing various groups from North America, as well as minor examples of other groups around the world. We will conclude with the 7 Grandfather Teachings, and Sacred Circle Teachings.

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## **Artists and Dealers Reception**

Friday 9-11p

*Petercat*

Art Show

Art Show artists and dealers are invited to meet and socialize with each other and with guests, staff and supersponsors. Admission by invitation only.

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## **Saturday Morning Art Jam**

Saturday 9.30-11a

Lawrence

All you early bird artists are invited to stop by for a little Saturday morning art jam. Get those artistic thoughts flowing and your drawing skills all warmed up!

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## **Feets and Legs**

Saturday 10-11a

*Sara Miles*

Fayette

Hands and feet vex many artists, whether they are accomplished professionals or just starting out. This panel would explore the unique situations of combining human and animal anatomy into a balanced figure. A variety of species will be discussed. Bring a friend!

---

## **Lunchtime Art Jam**

Saturday 2.30-3.30p

*Michael Arthur*

Somerset

Have your lunch and feel like doodling? Join fellow lunchtime artists in a social art jam before the big fursuit parade over in the convention center. You have to provide your own lunch, of course...but we provide the space!

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## **Professional Comics Craft**

Saturday 2.30-3.30p

*Michael Arthur*

Somerset

An introduction to creating your own furry comics, from the visual language of sequential art & drawing fundamentals to publishing your own work in print and on the web. Comics artists Michael Arthur (Tea+Bread, Go Ye Dogs!) Audrey Morris (Teething, Power Drive A) and Artdecade (The Luck of Fools, Threshold) discuss developing a personal style, avoiding writing pitfalls and "making it" in the world of comics, furry or otherwise.

## **Making Graphic Novels and Comics**

Saturday 3-4p

*Blotch*

Lounge

Join the artist duo known as Blotch to talk about graphic novels and comics, what significance comics have to artists and writers the fandom, and how to get started putting your own ideas to paper. Together, the Blotch team has published several comics both within and outside of the fandom, as well as two full length graphic novels. The panel will cover Blotch's process of turning a raw idea into a script, their approach to layout, pacing and dialogue, and ultimately, putting a finished page in your hands. There is no right or wrong way with art, so long as you're satisfied with the end result. The aim of this panel is to help provide people a solid foundation to begin work on their own graphic novel and comic projects.

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## **Watercolors and Colored Pencils**

Saturday 4-5p

*Sara Miles*

Cambria

Many anthro artists use watercolors and colored pencils to create a wide range of stunning art. Learn how to apply this sometimes-intimidating media to your sketches for an easy way of bringing your images to life. In this first session, Sara "Caribou" Miles will show you the basics of laying down your watercolor basecoats, including materials and helpful hints and tricks.

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## **Photoshop for Beginners**

Saturday 5-6p

*Blitz*

Cambria

Do you want to use Photoshop effectively, but are just not sure how to do it? Blitz is the art director for Megaplex and can show you the basics on using photoshop tools. Whether you are wanting to use this tool for enhancing and shading your own artwork, or putting together pieces for use in presentations (or conventions), Blitz will help you learn simple effective ways to get it done! This session is geared for those who know very little about Photoshop...or have been just too afraid to even try using it!

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## **Aboriginal Art - An Analysis of Technique and Execution**

Saturday 7-9p

*Bernice Gordon*

Pennsylvania

A panel devoted to the analysis and execution of First Nations art in North America. We will explore the techniques and mechanisms that are involved to create the specific styles, as well as an in depth look at the cultural and social mechanisms involved; Cultural Appropriation, Granting of permission, and Taboo. We will cover Woodland [Eastern] style, and Formeline [North West Pacific] style, and bring examples and parallels to other Aboriginal art world wide.

### **Gideon's As Much As We Can Do With A PG Rating Anthro Anatomy Panel**

Saturday 9-10.30p

*Gideon*

Somerset

Howdy all! Join me for an hour of doodling and fun. I'll try and pass on my knowledge of furry anatomy, and hopefully we will all learn something, and have a heck-uva fun time doing it!

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### **Mature Art Auction**

Saturday 11p-12.30a

*Petercat*

Lounge

Voice auction for mature artwork in the Anthrocon Art Show.

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### **Cartooning and Character Design**

Sunday 11a-12.30p

*Gishkishenh*

Do you need help with your character design? Want to make them a little less flat? Come join this panel that discusses fundamentals and tips on giving your characters that cutting edge for the animation industry and cartooning world.

---

### **Convention Artwork and Publications**

Sunday 12-1p

*Blitz*

Somerset

Have you thought about how conventions pull together their artwork to work with the convention theme? As the Megaplex convention art director, Blitz will spend some time talking about how he puts together the artwork he receives, and works to create a cohesive theme in convention publications.

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### **Art Auction**

Sunday 2-3.30p

*Uncle Kage*

Lounge

The auction for pieces in the Anthrocon Art Show that have sufficient bids to go to voice auction.

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# FANDOM

**Pokéfurs**

Friday 12-1p

*Istanbul*

Presentation Room

Any and all Pokemon fans are welcome to this gathering! Whether you like the games or the anime, have a poke'fursona, or just think the idea is cool, you're invited to join us as we play, trade, draw, chat, and otherwise get to know one another!



## Shapeshifting - Meditation & Movement

Friday 12-2p

Armstrong

Enter a state of deep relaxation, and connect to the animal spirits through guided meditation and movement. Starting with the hand, explore how it would feel different if you had paws, talons or fins, and then work towards shifting your psyche into that shape, discovering what wisdom that being might have for your life.

---

## Transformations

Friday 1-2p

*Istanbul*

Presentation Room

Think a little change might do you some good? Ever wondered what it would be like not to recognize the person you see in the mirror? Join us for a discussion of all things transformation-related, and meet other fans like you!

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## Young Furs Meet and Greet

Friday 1.30-2.30p

*Arrow Quivershaft*

Somerset

Anthrocon's first ever official meetup for younger furs! Anyone under 18 is welcome to attend (with or without parents!) to get to know other young furs, chat with them, and discuss their own entrance into furry, and anything else they want to! (Parent note: A moderator will be present)

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## Dragons' Den

Friday 2-3p

*DarkDragon*

Performance Hall

Dragons' first meet and greet! Come meet your kind!

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## Rodents!

Friday 3-4.30p

*MatthiasRat*

Fayette

Come one come all ye gnawers and others whose incisors are in need of a good chew. Here we celebrate the wonderful world of the Rodent in all its varied forms. Be it through story, art, costume, film, or whatever, we're here to share all that we love about being a Rodent. Come relax and enjoy a time with your fellow Rodents.

---

## Bears, Pandas, and Ursines, OH MY

Friday 4-5p

*PrismaLin*

Performance Hall

A chance for all the bears to gather, meet and hang out. Come enjoy time with your fellow bear brothers and sisters. No hibernation allowed.

### **About Canines 101**

Friday 4-5p

*Greg the Husky*

Somerset

This is a meet and greet event for all those who have canines & Canid personas, or just feel like talking about dogs and Canid critters. Folks are welcomed to discuss all things canine.

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### **Ontario Furrries**

Friday 4-5p

*Dan Skunk*

Armstrong

A place for Anthrocon members from Ontario Canada to meet each other.

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### **Nintendo 3DS Furs**

Friday 4.30-5.30p

*Victor Redtail*

Cambria

A meet and greet for furs wondering about the Nintendo 3DS System or who already have one and want to put faces, beaks, or muzzles to the Miis you tagged while StreetPassing at the convention. You may even have a DS Download Play game battle or two, share your 3DS gaming stories, discuss your favorite games, talk about upcoming new games, or even exchange Friend Codes. We will be doing that here. Bring your Nintendo 3DS if you have one here!

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### **Reptile Meet and Greet**

Friday 7-8p

*Sssage*

Fayette

Welcome, welcome all scabies, herpetological enthusiasts, and those who are just curious about our reptile brethren. Meet other scabies and learn about the laws that impact our reptile pets. Drop in for an open discussion about the python additions to the US Lacey Act and how to get involved and in protecting your exotics from further legislative restrictions. If you keep or want to keep burmese pythons, anacondas, and other large constrictors, this panel is a must visit. Help keep the hobby alive, get informed on how you can keep your reptiles, and learn how to spread the word about these often misunderstood creatures.

---

### **Lion King Fan Meetup**

Friday 7-8p

*Raspberry Roo*

Lounge

A gathering for fans of The Lion King movie(s) and those who have been inspired by the film. We will be sharing the history of our characters, stories, memories, news and much more.

### **Eastern US Furs Meet and Greet**

Friday 9.30-10.30p

*Tony Ringtail*

Lounge

A gathering of furs from the eastern part of the US, to meet one another and get to know other furs in your part of the world. This event is open to anyone from anywhere, so if you're not from the eastern US area, but want to get to know other furs who are, please attend.

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### **Furry4Life Meet and Greet**

Friday 10-11p

*Shy Matsi*

Fayette

Meet and Greet with the Staff of Furry4Life, the online social network exclusively for the furry fandom. Talk about its history and future and meet other members.

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### **Mil-Furs/Greymuzzle Breakfast**

Saturday 8.30-9.30a

*Tyrrlin, CMDR Kitsune*

Hotel Restaurant

A meetup for Military Furs and Greymuzzles alike! We'll be meeting in the hotel restaurant for breakfast on Saturday morning for a friendly discussion and relaxation period. This year we will also be remembering Waarhorse, who tragically passed earlier this year.

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### **PA Furrries Meet and Greet**

Saturday 3-4p

*Sage Firefox*

Cambria

A gathering of the Pennsylvania Furrries, to meet and hang out with the people that we often chat with on our forums and other furs from around the state.

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### **Animals as Symbols**

Saturday 3-5p

*Rakshar Lamasu*

Armstrong

In this panel, we will discuss the use of animals as symbols, and representations of identity. The panel will feature a brief discussion of Jungian symbolism as it relates to identity, and an overview of animals used in myth to depict psychological processes. Animals to be discussed include (and are not limited to): Lions (and other great cats), Horses, Birds (raven, eagle, falcon, swan/goose), Bovines, Goats, Deer, Canids (wolves, foxes, dogs), Snakes and Serpents, and mythical counterparts (gryphons, dragons, unicorns/pegasus, phoenix).

### **College Furs**

Saturday 4-5p

*Tiikirien*

Fayette

An informal yet informative panel regarding fandom life in college. This panel serves to explain the methods behind putting together a student organization, how to save money in the fandom (because of course every college student is broke), and general discussion about college and furies.

---

### **Gathering of the Foxes**

Saturday 4-5p

*Bitmapfox*

Performance Hall

A chance for the fandom's foxes to meet and hang out. Lots of foxy fun for everyone!

---

### **Friendly Feline Furry Fiasco**

Saturday 4-5p

*Mizuhiro Neko*

Somerset

This is the place for all the cool cats to come and hang out! Get to know your fellow felines, and have fun! Feel free to bring your own cat toys, or just come to hang out! Not a cat? Come and learn more about us kitties in a roundtable style discussion! All felines, big or small, are welcome to join in the fun, and non-felines are welcome to ask all the questions they like about us, especially if they bring us treats!

---

### **Marsupial Madness Meet and Greet**

Saturday 4-5p

*Danruk*

Presentation Room

Come one, come all, Marsupials of all types! Marsupial Madness is intended for kangaroos, kangaroo enthusiasts, friends of kangaroos, and other members of the marsupial family to come meet, talk, and discuss things. Feel free to be amazed as, for a fourth consecutive year, your hosts waste an hour of your con time with randomness. Feel free to put in your two cents and participate.

---

### **G-Shep and Husky Meet and Greet**

Saturday 4-5p

*Nitro Shep*

Westmoreland

Achtung and Mush Mush! Calling all G-Sheps and Huskies for the first dual meet and greet of huskies and G-sheps. Two of the fandom's favorite canine groups can hang out, meet up, talk, and take photos. This is also a photo op for the G-Shep suiters and the husky suiters. Who knows? There may even be a game to see which working dog is the number 1 breed!

### **Icy's Health Panel - Fitness**

Saturday 4-6p

*Icy the Dragon*

Lounge

Discussion on the topic of healthy lifestyle, nutrition, motivating views and approaches, the furry lifestyle as means of healthy living and success in daily life.

---

### **Public Speaking for Everyday Life**

Saturday 8-10p

*Shiriak*

Performance Hall

Gulp. It's time. You know, for that presentation in front of your boss. Or that toast at the wedding. What do you do? Come find out how you can master your fear of Public Speaking and finally learn how to communicate with everyone around you! No fear in front of people? Share in learning how to reach your target audience, setting goals and more.

---

### **My Little Pony: FiM - Meet and Greet**

Saturday 10p-12a

*Tim Kangaroo*

Performance Hall

A discussion and presentation for fans of the animated TV series, My Little Pony: Friendship is Magic. The event will include a discussion about the show, its fans, and will also feature music clips and videos

---

### **Winds and Wings**

Sunday 10-11a

*Arrow Quivershaft*

Cambria

An open discussion for those whose personas are included amongst our feathery kin, or those who just want to talk about birds. Topics include bird stories, why people choose avian personas, and what we can learn about ourselves from our choices.

---

### **Learn From My Fail: Public Relations for Furry Event Organizers**

Sunday 11a-12p

*o'wolf*

Cambria

Furry conventions and large furmeets attract attention from press and TV which needs to be addressed in a professional manner. The Furry Fandom has seen some really great press recently, but of course there is always room for improvement. This workshop is for spokespersons and organizers of large events to share some of the pitfalls that they encountered and how to avoid them. This panel is being hosted by the Eurofurence Media Liason.

---

### **Furry Fun for Families**

Sunday 11a-12p

*Sunil, WhiteLion*

Fayette

A panel to discuss how the furry world can be part of a family – how kids can be involved in family friendly activities. What kind of events and meets can be done that allow parents of furry fans to still attend, and how the furry fandom can be fun for all ages and NOT be a media sensation.

---

### **History of the Furry Fandom**

Sunday 11a-1p

*Dronon*

Pennsylvania

How did the fandom get started? How has it changed and evolved? What internal politics and debates have shaped it and continue to work in the background?

---

### **Midwest Furs Meet and Greet**

Sunday 1-2p

*Arrow Quivershaft*

Performance Hall

A meet-up of those furs in the so-called “Flyover” and “Midwest” states, for a chance to get to know each other and have a good chat.

---

### **Homestuck Fan Meetup**

Sunday 1.30-3p

*Mizuhiro Neko*

Westmoreland

Do you read Homestuck? Do you have a patron troll? Can you do the windy thing? Well, this panel is for you! A place for all heros, exiles, and NPCs to gather that will not take three years riding on an asteroid OR a Prospitian ship to reach! Meet other fans, talk about your favorite characters and scenes, and above all, have fun! This IS a game, after all! P. S. Jack Noir will have to leave his knife collection in his hotel room before we let him near our gathering... We don't want any more stabbing.

---

### **Careers in the Animal Field**

Sunday 2-3p

*Raspberry Roo*

Cambria

Ever wonder what it is like to work with animals? Come meet and discuss jobs relating to animals! Host has worked for various zoos and aquariums for seven plus years and is open to sharing stories, advice, and anything else you might like to inquire regarding working with animals for a career.

---

### **Hybrid Havoc**

Sunday 2.30-3.30p

*Bitmapfox*

Somerset

A meet and greet for the hybrids of the fandom (chimera welcome).

---

## **Furry Research Debriefing/Q&A**

Sunday 4-5p

*Dr. Gerbasi*

Somerset

An opportunity to discuss the results of Dr. Gerbasi's survey and research.

## **FURSUIT**

### **Fursuiting in Public**

Friday 12-1p

*Zeke Husky, Tiggur Fox*

Cambria

Love wearing your fursuit but aren't comfortable with wearing it outside of a convention? Want to know how to deal with people in the real world while in fursuit? Come learn a lot of tricks, precautions, do's and don'ts from some experienced public fursuiters that will make fursuiting in public safer and more fun!

---

### **Fursuit Games - Recess**

Friday 1-3p

*Panda, Sharky*

Westmoreland

Come join Panda and Sharky for some fun and lighthearted fursuit games. These will not be physically intensive nor will they be judged competitively. Perfect games for beginner fursuiters.

---

### **Fursuit Care and Maintenance Basics**

Friday 1.30-3p

*FirestormSix, Lavshep*

Cambria

The basis for this panel is to help you make your suit last longer, look better, and stay in good shape for a long time. Fursuits are a big investment. They are our personalities, who we are, and with a little care and understanding, they can last and look good for many, many years. While suits are normally quite durable, many things can damage them easily and permanently. Learning how to prevent much of this can save you alot of repair or replacement costs.

---

### **Light Effects and Electronics in Fursuit Construction**

Friday 3-4p

*Groggyfox*

Cambria

This panel will cover current lighting technologies like LEDs, EL wire, and fluorescent pain, how they work/where to obtain them, and provide some ideas/discussion on how to incorporate them into a fursuit.

---

### **Fursuit Character Building and Performance**

Friday 3-4p

*Provo Cheesebeagle, Tigris*

Somerset

The way you move and interact in your fursuit conveys the personality of the character you are trying to create. This panel will teach you basic performance skills to help bring your fursuit to life. Coming to the panel in suit is encouraged, but not required.

### **Fursuit Meet and Greet**

Friday 3.30-4.30p

*Panda, Kodi*

Westmoreland

A great way for the fursuiters to start the con! C'mon and join us in a party like atmosphere as the fursuiters kick off the con – fuzzy style! There will be music, dance, and a lot of fun to be had!

---

### **Charades Impossible!**

Friday 4-5.30p

*KP*

SoP Ballroom

Anthrocon's newest game show concept! Contestants are selected from the audience at random to try and guess the most impossible of charades as performed by some of the fandom's most talented fursuiters! How will they get the contestants to say things like: "The Treaty of Ghent"? "the Overture of 1812"? "Wolfgang Amadeus"? Come join us for this hilarious and mind numbing game that's sure to entertain and give a few fursuiters fits!

---

### **Advanced Fursuit & Mascot Performance**

Friday 7-8p

*Nexus Folf*

Westmoreland

This panel will be an in-depth discussion of fursuit/mascot performance at the public level. Learn from a Division 1 college mascot about performing at sporting events from the home game level to NCAA Basketball Tournament level. A comparison of fursuit and mascot suits and tactics will be made, and other fursuiters will be present to help explain points and answer questions. Audience participation will most likely occur.

---

### **Bitter Lake Screening**

Friday 7-8.30p

*Shay Graywolf*

SoP Ballroom

The East Coast premiere of Bitter Lake! This furry produced film has garnered worldwide attention and will be screened in the Anthrocon main ballroom. This screening will contain new and never before seen footage of the film. A "director's cut" if you will. Also the director, Shay Graywolf, will be in attendance and will field some questions about the production of this film.



### **Fursuit Dance Competition Prelims**

Friday 8-11p

*JD Puppy, Fink, Kodi*

Pennsylvania

Are you the best dancer in the fandom? Do you have it takes to shake a tail feather? Come prove that you've got the moves to take you to the top of Anthrocon's Fifth Annual Fursuit Dance Competition. Fursuiters/dancers will compete against one another for a chance to perform on the main ballroom's stage at the Finals! This event is for fursuiters and their handlers ONLY.

---

### **Fursuiting and Your First Furry Con**

Friday 8.30-9.30p

*Black Foot*

Westmoreland

Working with newbs: How to act at a furcon, if you're a suiter how to bring your character to life, how to handle a suiter if you are a handler, etc.

---

### **Fursuit Construction - Advanced Round Table**

Saturday 11a-12p

*Kodi*

Somerset

So you've made a suit? You maybe made a few suits? Come to this round table discussion on tips and tricks for advanced construction, including material selection, finishing, complex patterns and more!

---

### **Anthrocon Fursuit Parade**

Saturday 2-3p

*Yappyfox*

Exhibit Hall A

It's the fursuit parade that started them all! Come follow Yappyfox in the Anthrocon Fursuit parade! **The lineup will begin in Exhibit Hall A at 1.00pm**, and this year the group photograph will be taken BEFORE the parade starts. Fursuiters should please make arrangements to be at the parade starting point early, and take elevator traffic and delays into account.

---

### **Off-Season Fursuiting: the Real World**

Saturday 3-4p

*Jak the Wuffle*

Fayette

Fursuiting in-between conventions is vastly different than your average convention experience. In this environment, there are no headless lounges, fursuit handlers are hard to come by, and you're a small pack of Furies among countless "Normals". But it's not as bad as you may think! Join Jak the Wuffle as he discusses his experiences in "real world" fursuiting, and discuss ways to do it so it's safe and enjoyable for everyone.

# THURSDAY

7p

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

## WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

Videogame Room Setup

Inspiration in Art

To Absent Friends

Pre-Con Social Mixer

8p

9p

10p

**Dance** (until 2a)

**Developing an Art Style**

**Learning Equine Anatomy** (until 10.30p)

# THURSDAY

10p

11p

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Whose Lion Is It Anyway?

Spirit of Pittsburgh

Ballroom

Dance (from 9p)

## WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

Learning Equine  
Anatomy (from 9p)

Pre-Con Social Mixer (from 6.30p)



# FRIDAY

10a

11a

Dealer's Room

Dealer's Room Setup

Art Show

Artists Alley

Headless Zone

Headless Zone (until 1a)

Lounge

Writing Room

Characters and Dialogue

Tabletop Gaming

Looney Labs Demo

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Opening

# WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Seriously

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

Headless Zone (until 1a)

The Zoo - a Furry Hangout Spot

12p

1p

Dealer's Room (until 6p)

Artists Alley (until 6p)

Plot and Structure

Mouse Guard RPG  
(until 4p)

DragonStorm RPG Demo  
(until 4p)

Warhammer 40K  
(until 4p)

Basic Puppetry Workshop

Jim Martin's TV Puppetry (until 2.30p)

Pokéfurs

Transfurmatations  
(until 2p)

Ceremonies

Look Left (until 2p)

Open Videogaming (until 10p)

Fursuited in Public

Funny

Fursuit Games -  
Recess (until 3p)

Weasyl (until 2p)

Philosophy of Cute

Shapeshifting - Meditation and Movement (until 2p)

Super Cartoony Art Jam (until 2p)

So This is Your First  
Anthrocon? (until 2p)

# FRIDAY

2p

Dealer's Room

Dealer's Room (until 6p)

Art Show

Art Show (until 6p)

Artists Alley

Artists Alley (until 6p)

Headless Zone

Headless Zone (until 1a)

Lounge

Writing Room

Settings

Tabletop Gaming

Mouse Guard RPG (from 1p)

DragonStorm RPG Demo (from 1p)

Warhammer 40K (from 1p)

Puppetorium

Jim Martin's TV Puppetry (from 1p)

Presentation Room

Videogaming

Performance Hall

Dragon's Den

Spirit of Pittsburgh

Look Left (from 1p)

Bucktown

Ballroom

# WESTIN

Butler (Videogaming)

Open Videogaming (until 10p)

Cambria

Fursuit Care and Maintenance

Westmoreland

Fursuit Games - Recess (from 1p)

Fayette

Weasyl (from 1p)

Art for Comics and Animation

Somerset

Young Furs Meet and Greet

Armstrong

Shapeshifting (from 2p)

Lawrence

Super Cartoon Art Jam (from 2p)

Realistic

Pennsylvania

So This is Your First Anthrocon? (from 1p)

Furry and the Media

Washington

Headless Zone (until 1a)

Allegheny

The Zoo - a Furry Hangout Spot



3p

4p

5p

and Worlds

Description and Scene  
(until 5.30p)Velociraptor! Cannibal!  
(until 5.30p)

PARANOIA Game 1 (until 8p)

PARANOIA Game 2 (until 8p)

Puppetry Collective

Today

Meet Mike Kazaleh

Bears, Pandas, and Ursines, OH MY

Tiger Concert

Charades Impossible! (until 5.30p)

Dev Madan Autograph Session  
(Dealer's Room)Nintendo 3DS Furs  
(until 5.30p)

Fursuit Meet and Greet

Rodents!

Fursuit Character Building

About Canines 101

Ontario Furies

Anthro Art Jam

The Best Furry Stuff

Last-Fur-One Dance Workshop (until 6p)

# FRIDAY

5p

6p

Dealer's Room

Dealer's Room (from 12p)

Art Show

Art Show (from 2p)

Artists Alley

Artists Alley (from 12p)

Headless Zone

Headless Zone (until 1a)

Lounge

Writing Room

Description and Scene  
(from 4.30p)

Tabletop Gaming

Velociraptor! Cannibal!  
(from 4.30p)

PARANOIA Game 1 (from 4p)

PARANOIA Game 2 (from 4p)

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Charades Impossible!  
(from 4p)

Sardyuon

# WESTIN

Butler (Videogaming)

Open Videogaming (until 10p)

Cambria

Nintendo 3DS Furs  
(from 4.30p)

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Last-Fur-One Dance  
Workshop (from 4p)

Washington

Headless Zone (until 1a)

Allegheny

The Zoo - a Furry Hangout Spot

7p

8p

Lion King Fan Meetup

Business for the Creative Brain

Iron Author - Rules

Ironclaw Role Playing Game (until 10p)

Aboriginal Culture (until 9p)

Performance

Bitter Lake Screening

Building a Solid Painting

Advanced Fursuit Performance

Reptile Meet and Greet

Lupus in Tabula  
(until 12a)

Fursuit Dance Competition  
Prelims (until 11p)

# FRIDAY

9p

Dealer's Room

Art Show

Artists Alley

Artists and Dealers Reception

Headless Zone

Headless Zone (until 1a)

Lounge

NE Furs

Writing Room

Furry Shakespeare

Tabletop Gaming

Ironclaw Role Playing Game (from 7p)

Puppetorium

Pawpets

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

2's Rant

# WESTIN

Butler (Videogaming)

Open Videogaming (until 10.30p)

Cambria

Westmoreland

Fursuitng and Your First Furry Con

Fayette

Somerset

Lupus in Tabula (from 8p)

Armstrong

Lawrence

Pennsylvania

Fursuit Dance Competition Prelims (from 8p)

Washington

Headless Zone (until 1a)

Allegheny

The Zoo - a Furry Hangout Spot

10p

11p

12a

(by invitation only)

Meet and Greet

Eufurria (until 2a)

Adult Writing  
(until 1.30a)

Gone Wild

Paw: Pawpet Horror Film (until 1a)

JR Live

Dance (until 2a)

Super Smash Brothers Brawl Tournament (until 12.30a)

Seppel Creations' Late Night Card Games

Fursuit Friendly Dance (until 2a)

Furry4Life Meet and Greet

# FRIDAY

12a

1a

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Headless Zone (until 1a)

Eufurria (from 11p)

Adult Writing (from 11.30p)

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Paw (from 11p)

Furry Improv Panel

Spirit of Pittsburgh

Ballroom

Dance (from 10p)

# WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

SSBB Tournament  
(from 10.30p)

Fursuit Friendly Dance (from 10p)

Headless Zone (until 1a)

The Zoo - a Furry Hangout Spot



# SATURDAY

10a

11a

Dealer's Room

Dealer's Room (until 6p)

Art Show

Art Show (until 6p)

Artists Alley

Artists Alley (until 6p)

Headless Zone

Headless Zone (until 1a)

Lounge

Writing Room

Dames and Clues

Tabletop Gaming

Looney Labs Game Demos

DragonStorm

Puppetorium

Advanced Puppet Making  
(from 9.30a)

Kids Puppet Making

Presentation Room

Meet Dev Madan

Performance Hall

Spirit of Pittsburgh

Masquerade Rehearsals (from 9a)

Ballroom

Mil-Furs/Greymuzzle  
(from 8.30a - Hotel)

## WESTIN

Butler (Videogaming)

Open Videogaming (until 10p)

Cambria

Westmoreland

Voice

Fayette

Feets and Legs

Somerset

Advanced

Armstrong

Lawrence

Saturday Morning Art Jam (from 9.30a)

Pennsylvania

Washington

Headless Zone (until 1a)

Allegheny

The Zoo - a Furry Hangout Spot



12p

1p

Supersponsor Lunch

The Raised Hackles

m RPG Demo (until 2p)

Fursuit Parade Lineup  
(until 2p - Exhibit Hall A)

Tetris Attack Tournament  
(until 3p)

Acting Workshop

Fursuit Construction

Lunchtime Art Jam

# SATURDAY

2p

Dealer's Room

Dealer's Room (until 6p)

Art Show

Art Show (until 6p)

Artists Alley

Artists Alley (until 6p)

Headless Zone

Headless Zone (until 1a)

Lounge

Writing Room

Serials, Crowd-funded Writing,  
and Other New Writing Models

Tabletop Gaming

DragonStorm RPG Demo  
(from 11a)

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Fursuit Parade Lineup  
(from 1p - Exhibit Hall A)

Fursuit Parade

# WESTERN

Butler (Videogaming)

Tetris Attack Tournament (from 1p)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Professional

Lawrence

Pennsylvania

Washington

Allegheny

Open Art Jam

Headless Zone (until 1a)

The Zoo - a Furry Hangout Spot

3p

4p

5p

Making Graphic Novels and Comics

Icy's Health Panel (until 6p)

Reading from the Prince of Knaves

Scripts - Various Use (until 5.30p)

PARANOIA Game 1 (until 8p)

PARANOIA Game 2 (until 8p)

Dragonstorm RPG Demo (until 6p)

Warhammer 40k (until 6p)

Ironclaw RPG Demos (until 7p)

Jim Martin's Tales of Muppetry

Cartooning Basics with Mike Kazaleh

Marsupial Madness

Gathering of the Foxes

Matthew Ebel Live Concert

Dev Madan Autograph Session  
(Dealer's Room)

Open Videogaming

Blazblue Tournament (until 6p)

PA Furrries Meet and Greet

Watercolors and Colored Pencils

Musical Furrries

G-Shep and Husky Meet and Greet

Off-Season Fursuiteding

College Furs

Comics Craft

Friendly Feline Furry Fiasco

Animals as Symbols

Fursuit Dance Competition  
Semi Finals (until 5.30p)

# SATURDAY

5p

6p

Dealer's Room

Dealer's Room (from 10a)

Art Show

Art Show (from 10a)

Artists Alley

Artists Alley (from 10a)

Headless Zone

Headless Zone (until 1a)

Lounge

Icy's Health Panel (from 4p)

Writing Room

Scripts (from 4p)

Editing and Revision

Tabletop Gaming

PARANOIA Game 1 (from 4p)

PARANOIA Game 2 (from 4p)

Dragonstorm RPG Demo (from 3p)

Yu-Gi-Oh!

Warhammer 40k (from 3p)

Ironclaw RPG Demo (from 3p)

Oh! Pawpets Live

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Matthew Ebel Live Concert (from 4p)

# WESTIN

Butler (Videogaming)

Blazblue (from 4p)

Open Videogaming

Cambria

Photoshop for Beginners

Westmoreland

Fayette

Fursuit Care and Maintenance

Somerset

How to be a Demon

Armstrong

Lawrence

Pennsylvania

Fursuit Dance Competition Semi Finals (from 4p)

Washington

Headless Zone (until 1a)

Allegheny

The Zoo - a Furry Hangout Spot

7p

8p

Furry Game Developers Meet and Greet

TCG Pickup Games

Aboriginal Art (until 9p)

Public Speaking  
(until 9p)

Uncle Kage's Story Hour

gaming (until 10p)

Floor Wars Dance Battle

AC Videogames Trivia (until 9.30p)

# SATURDAY

9p

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Headless Zone (until 1a)

Novel Length Works

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Aboriginal Art  
(from 7 p)

Public Speaking  
(from 8p)

Spirit of Pittsburgh

Ballroom

Anthrocon Masquerade

## WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

Open Videogaming

Gideon's As Much As We Can Do With a PG  
Rating Anthro Anatomy Panel

AC Videogames Trivia (from 7p)

Headless Zone (until 1a)

The Zoo - a Furry Hangout Spot

10p

11p

12a

**Mature Art Auction** (until 12.30a)

**Can You Read It?** (until 2a)

**Paw II: A Pawpet Renditions Horror Film** (until 1a)

**My Little Pony: FiM Meet and Greet**

**Dance** (until 2a)

**Rock Band Swinging Shindig** (until 1a)

**Seppel Creations' Late Night Card Games**

**Fursuit Friendly Dance**

# SATURDAY

12a

1a

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Headless Zone (until 1a)

Mature Art Auction  
(from 11p)

Can You Read It? (from 11p)

Dance (from 11p)

Rooftop Drum Jam (DLCC Roof)

# WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

Rock Band Swinging Shindig (from 11p)

Fursuit Friendly Dance (from 10p)

Are You A Werewolf?

Headless Zone (until 1a)

The Zoo - a Furry Hangout Spot





# SUNDAY

10a

11a

Dealer's Room

Dealer's Room (until 4p)

Art Show

Art Show

Artists Alley

Artists Alley (until 4p)

Headless Zone

Headless Zone (until 5p)

Lounge

Writing Room

The Mythic Quest

Final Furry

Tabletop Gaming

Looney Labs GIANT Pyramid Game Demos

Looney Labs Game Demos

DragonStorm

Puppetorium

Puppet Improv Workshop

Presentation Room

Performance Hall

Cartooning &

Spirit of Pittsburgh

Ballroom

Sunday Morning Fun - the Great Space Race

# WESTIN

Butler (Videogaming)

Open Videogaming (until 4p)

Cambria

Winds and Wings

Learn From

Westmoreland

Creation of

Fayette

Furry Fun

Somerset

Face Painting & Special FX Makeup

Latex Masks

Armstrong

Sunday Morning Art Jam

Lawrence

Pennsylvania

History of

Washington

Headless Zone (until 5p)

Allegheny

The Zoo - a Furry Hangout Spot

12p

1p

Fursuit Team Games  
Signup (until 2p)

Charity Auction  
(until 2p)

Frontiers

PARANOIA Game 1  
(until 5p)

PARANOIA Game 2  
(until 5p)

m RPG Demo (until 3p)

Warhammer 40k  
(until 5p)

Character Design

Comics and Publishing

Midwest Furs Meet  
and Greet (until 2p)

Fursuit Dance Competition Finals (until 2p)

DDR Tournament  
(until 4p)

My Fail

Sly Cooper

For Families

and Prosthetics

Convention Artwork and Publication

the Furry Fandom

# SUNDAY

2p

Dealer's Room

Dealer's Room (from 10a)

Art Show

Art Show Sales

Artists Alley

Artists Alley (from 10a)

Headless Zone

Headless Zone

Lounge

Charity Auction (from 1p)

Art Auction

Writing Room

Tabletop Gaming

PARANOIA Game 1 (from 1p)

PARANOIA Game 2 (from 1p)

DragonStorm RPG Demo (from 11a)

Warhammer 40K (from 1p)

Puppetorium

Funday Pawpet Show Live

Presentation Room

Performance Hall

Midwest Furs Meet  
and Greet (from 1p)

Dev Madan Autograph Session  
(Dealer's Room)

Spirit of Pittsburgh

Fursuit Dance Competition  
Finals (from 12p)

Sardyuon

Ballroom

Fursuit Team

# WESTIN

Butler (Videogaming)

Dance Dance Revolution Tournament (from 1p)

Cambria

Careers in the Animal Field

Westmoreland

Homestuck Fan Meetup

Fayette

Hybrid

Somerset

Armstrong

Lawrence

Open Art Jam

Pennsylvania

The Incredible Hare

Washington

Headless Zone

Allegheny

The Zoo - a Furry Hangout Spot

3p

4p

5p

Submit and Publish

Iron Author - Winner (until 5.30p)

Syd Stoa Concert

Encore

2-Gether on Stage - Charity Performance

Games (Convention Center Concourse)

Videogame Room Takedown

Havoc

Furry Research Debriefing

# SUNDAY

5p

6p

Dealer's Room

Art Show

Artists Alley

Headless Zone

Lounge

Writing Room

Iron Author - Winner  
(from 4p)

Tabletop Gaming

Puppetorium

Presentation Room

Performance Hall

Spirit of Pittsburgh

Ballroom

Closing Ceremonies

# WESTIN

Butler (Videogaming)

Cambria

Westmoreland

Fayette

Somerset

Armstrong

Lawrence

Pennsylvania

Washington

Allegheny

### **Fursuit Dance Competition Semi Finals**

Saturday 4-6p

*JD Puppy, Theome, Kodi, Fink*

Pennsylvania

The semi-finals for Anthrocon's Fifth Annual Dance Competition are the time when dancers compete against each other for the final chance to get into the dance competition finals! This event is for fursuiters and their handlers only. Any competitors who made it into the semi-finals will need to bring the song they would like to use in the finals with them on some form of portable/writable media.

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### **How to be a Demon - Performance for Darker Characters**

Saturday 5-6p

*Aetobatus*

Pennsylvania

With Halloween just around the corner, the chance to perform, not as a cute, friendly character, but as an evil, aggressive demonic beast will begin to present itself. In this panel, we will discuss how to perform safely as a more aggressive character.

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### **Face Painting & Special FX Makeup**

Sunday 10-11a

*Hero of None*

Somerset

Discussion and demonstration of different face painting, body painting, and special effects make up used in making furry characters. Looking for a cheaper way to get your furry on? Talented painter but can't handle a sewing needle? Come see props, materials, demos, and join the discussion!

---

### **Latex, Masks, and Prosthetics**

Sunday 11a-12p

*Kodi*

Somerset

Come learn from folks who work in the industry and peers who do this stuff as a hobby. We'll talk about working with hazardous chemicals, casting, material choices, basic mask making and all the way into the more complex silicone and foam-latex preparation. A great interactive session where you can learn and share you own experiences! Feel free to bring or wear any of your own creations!

---

### **Fursuit Dance Competition Finals**

Sunday 12-2p

*JD Puppy, Theome, Kodi, Fink*

SoP Ballroom

The time has come to see who's got the best moves and who can shake their tails the best! All attendees are welcome to come witness the finalists of Anthrocon's Fifth Annual Fursuit Dance Competition battle it out for dance supremacy to determine who will be declared this year's best fursuit dancer!

### **Fursuit Games - Team Signup**

Sunday 1-1.45p

*Panda, Sharky*

Headless Zone

If you are interested in playing in the fursuit games, please meet Sharky or Panda outside the headless room at the DLCC. There will a limit of 64 players this year and we require all playes be present in th headless lounge by 1:45. All players will be briefed on the rules and team assignments at this time. If you are NOT in attendance by 2 pm, your slot maybe reassigned to another player.

---

### **Fursuit Games - Team**

Sunday 2.30-4.30p

*Panda, Sharky*

SoP Concourse

t's time for the Fursuit Games: Team Challenge! Fursuiters will be arranged into teams and given the opportunity to play some inventive and challenging games! Whether you are participating or viewing, this is certain to be a fun and zany event! Note: Participants may be placed into teams randomly.

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## **MUSIC**

### **Anthrocon Dances**

Thursday 9p-2a

*Rory, Cheetah, Dan Veytia, Akonite, Genki*

SoP Ballroom

Friday 10p-2a

*Firr, Protocolle, Oddy, Big Blue Fox*

SoP Ballroom

Saturday 11p-2a

*Dragonboy, Draconum, Renard*

SoP Ballroom

Anthrocon's main-room dances are some of the best in the furry fandom, and this year's are no exception.

---

### **Look Left Concert**

Friday 1-2p

*Look Left*

SoP Ballroom

Join one of the fandom's most musically creative groups for an hour of songs, laughs, and overall dorkiness. Start your Friday afternoon with an earful of awesome original music we guarantee you'll be humming for the rest of the weekend.

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### **Bucktown Tiger Concert**

Friday 2.30-3.30p

*Bucktown Tiger*

SoP Ballroom

One of the furry fandom's most beloved musicians, Bucktown Tiger, takes Anthrocon's main stage! Come listen to some keyboard arrangements and original compositions...all performed in FURSUIT! Wanna see a Tiger play the keyboard? Here's your chance. Help Bucktown raise the roof and rock the con!



### **Last-Fur-One Dance Workshop**

Friday 4-6p                      *Ronnie, Atsu, Phorphaux, Mozee*                      Pennsylvania  
Ever wondered how to pop & lock like a pro? Want to learn how to impress on the dance floor? Then come and learn from some of the fandom's finest furry dancers as the members from the first-ever furry dance crew, Last-Fur-One, teach you the basics of popping, locking, tutting, waving, and breakdancing in this open workshop, where the only thing you need to bring is yourself! Come and experience the vibe! Fursuit-friendly.

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### **Eufurria**

Friday 11p-2a                      *Miltonius Prime*                      Lounge  
Are you a fan of hip-hop, alternative electronica, chiptune, downtempo/ambient, or other under-appreciated genres? Looking to dance to something different, or just sit around and discover music you haven't heard before? Do you enjoy bleeps and bleeps in your drum loops? Do you prefer your rap with a hearty dose of tongue-in-cheek nerdery? Stop by for beats, beeps, and geeks spitting 1337.

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### **Matthew Ebel Live Concert**

Saturday 2-3p                      *Matthew Ebel*                      SoP Ballroom  
Piano rocker Matthew Ebel has been guest of honor at Furry Weekend Atlanta and Further Confusion, performed at over 15 Furry conventions, and has played mainstream stages such as Nashville's Grand Ole Opry and the Roxy in Boston. Best known in the fandom for songs like "In The MUCK" and "Trees", he's been rocking the animal kingdom for over a decade now. This year all concert attendees will get a free copy of the show's live recording.

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### **Musical Furrries**

Saturday 3-4p                      *Sazume*                      Performance Hall  
We'll be gathering around sharing music, talking music, and even playing music. There are lots of musical people out there who have yet to come up and show what they can do, and this place is where you can do it. So grab an instrument, pull up a chair and LET'S MAKE SOME MUSIC!

### Floor Wars Dance Battle

Saturday 6.30-8.30p

*Last-Fur-One*

Westmoreland

Last-Fur-One, the fandom's first furry dance crew, presents the very first dance "battle" for furry dancers that think they've got what it takes to dominate the dance floor. An action-packed event with lots of music, dancing, and heated competition, this is a freestyle dance event where anyone could take the gold medal. No fursuit is needed to participate! Come witness the skill and the energy of these amazing dancers as they battle it out in the first ever furry dance battle!

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### Rooftop Drum Jam

Saturday 12-2a

*Zelda, the Dragon with Matches*

DLCC Rooftop

A free-form rhythm jam under the stars. Bring your own non-electric instrument (there is no electricity available on the roof). Dancers and fursuiters welcome! The area is well-lit and spacious.

---

### Syd Stoa Concert

Sunday 3.30-4.15p

*Syd Stoa*

Performance Hall

Solo artist, Syd Stoa, takes to the stage for his debut Anthrocon performance! Come watch as he plays both musical covers and original pieces with his guitar and vocal act!

## PERFORMANCE

### Whose Lion Is It Anyway?

Thursday 10p-12a

Performance Hall

Come join us for a panel of improvisational games! Watch hilarity ensue as participants perform scenes spontaneously, without a script. You are more than welcome to just come and watch, but everyone is encouraged to participate!

---

### So This is Your First Anthrocon?

Friday 1-2p

*Uncle Kage, KP*

Pennsylvania

Is this your first time to a furry convention? Maybe it's your first time to Anthrocon? This panel is a must for you! This panel is held by 3 individuals sure to give you a wealth of knowledge and some amusement at the same time. Your convention chairman (Uncle Kage) and your programming director (K.P.) will give you advice for making the most of your weekend and having as few headaches as possible. Oh, and be sure to ask about 6:2:1. It's the most important rule you'll learn at Anthrocon.

## **Furry and the Media**

Friday 2-3p

*Uncle Kage*

Pennsylvania

What do you tell a reporter when they ask you about the furry fandom? Before you answer, you should stop by this panel so that the chairman of Anthrocon, Uncle Kage, can let you know the do's and do not's about dealing with the media. This is an informative, and still amusing discussion that everyone should hear.

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## **2's Rant**

Friday 8.30-9.30p

*2 Gryphon*

SoP Ballroom

2 the Ranting Gryphon returns to Anthrocon's main stage! 2 has entertained audiences around the world with his unique brand of comedy. Anthrocon is proud to welcome this amazing and talented performer and his irreverent style of comedy! This is a highly attended event. It is recommended that you arrive early to ensure good seating.

---

## **JR - Live**

Friday 10-11.30p

*JR*

Performance Hall

JR, the guy behind the Funday Pawpet Show characters "Poink" and "Hugh" and the mind behind the "Poinkcasts," is doing a standup comedy show of his own. One and a half hours...no holds barred!

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## **Furry Improv Panel**

Friday 12-2a

*Pandez*

Performance Hall

Just out to have a good time. Come and enjoy a night of impromptu comedy and shenanigans. Join us up on stage and play your favorite improvisational games.

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## **Masquerade Rehearsals**

Saturday 8.30-11.30a

*KP, JR*

SoP Ballroom

If you are wishing to perform in the Masquerade, you must attend this mandatory rehearsal. Performance slots are limited.

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## **Voice Acting Workshop**

Saturday 11a-1p

*Buck Hopper*

Westmoreland

Have you ever wanted to be a voice actor? Here's your chance! In this fun, hands-on panel, prepared scripts will be passed out and volunteers asked to step up to the microphones. A brief technical explanation of voice recordings will be followed by live performance where you have a chance to be the talent!

## Uncle Kage's Story Hour

Saturday 7-8.30p

*Uncle Kage*

SoP Ballroom

Our venerable chairman, Sam Conway - affectionately known as "Uncle Kage" - takes time out of his hectic schedule to share some stories of his travels and tribulations with the Anthrocon attendees. Kage has been delighting the furry fandom with stories since the beginning of time - well for a while anyway - and this is your chance to hear him tell some stories that are specifically reserved for Anthrocon! This is one of Anthrocon's most attended events. It is suggested that you arrive early for the best possible seating.

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## Anthrocon Masquerade

Saturday 9-10.30p

*KP, JR, Stahi*

SoP Ballroom

One of Anthrocon's signature events! The Anthrocon Masquerade is an event designed to provide amateur and professional costumers and visual artists a showcase in which to demonstrate creative performance and presentation skills. The Masquerade is the prime location to express yourself and your performance talents by providing entertainment for Anthrocon's attendees. This is a show you won't want to miss! (Saturday morning rehearsal is mandatory for performers!)

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## Sunday Morning Fun - The Great Space Coaster

Sunday 10-11.30a

*Jim Martin*

SoP Ballroom

"The Great Space Coaster" was a landmark and innovative television program that aired in the 1980's in the US and was filmed in the Ed Sullivan theater in New York City. (The current home to the Late Show with David Letterman.) Combining costumed characters, puppets, original musical numbers, celebrity guest stars, and groundbreaking animation from around the world, this program delighted children and adults alike with memorable characters like Gary Gnu, Baxter the Clown, Knock Knock the Woodpecker, and Goriddle Gorilla. Unfortunately, due to extensive licensing requirements for the names, scores, and animation, the show became cost prohibitive to relicense in syndication. Thanks to the efforts of the Toonseum and Jim Martin, Anthrocon has received permission to publicly display episodes of this show, some possibly for the first time in almost 30 years! We invite you to come watch some episodes, hear about the restoration efforts to save the tapes of the show, and watch a bit of television history. Everyone, get on board, it's "The Great Space Coaster"... off we go!

## 2-Gether on Stage - Charity Performance

Sunday 3.30-5p

*Uncle Kage, 2 Gryphon*

SoP Ballroom

Uncle Kage and 2 are at their finest when they are sharing the stage together, and this is just what they will be doing. This is an exclusive performance in support of our charity, Hello Bully. Leave your inhibitions at the door because there is no telling what they will say or do. Tickets are \$10 each and are available at the charity table in the Dealer's Room. Seating is limited to those who make a donation at the charity table and obtain a ticket. This is the first year that the event has moved to the main stage...so it's sure to be a great performance!

## PUPPET

### Basic Puppetry Workshop

Friday 12-1p

*NonSanity, Silaria*

Puppetorium

Come warm up your hand with an anthropomorphic furry glove — that TALKS! (If you let it.) Nonsanity of Fluff and Such Puppetry and Silaria will show you how. Bring your own puppet or work with a member of the Fluff and Such cast to become a puppeteer, even if just for an hour. Stick around for Jim Martin's more advanced class, coming up next.

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### Jim Martin's TV Puppetry Workshop

Friday 1-3p

*Jim Martin*

Puppetorium

Come fan your inner Muppeteer and practice professional video puppetry with the extraordinary puppeteer, puppet wrangler, and Sesame Street director — Jim Martin. He's returned once again to give us all a taste of what its like to train to be a real TV puppeteer.

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### Script Writing for Puppet Shows

Friday 4.30-5.30p

*Silaria*

Puppetorium

Learn how to write scripts for various types of puppet shows. You'll learn about dialogue, banter, setting, character introduction and development and more!

---

### Pawpets Gone Wild

Friday 9.30-11p

*WildDog, Sonic Blu, NonSanity Cast*

Puppetorium

Join the cast of Oh! Pawpets, Fluff and Such Puppetry, and whoever else they can cast the evil curse of puppeteerism upon in this off-the-wall and barely-under-the-rating live puppet show with audience interaction – whether you like it or not! (Older audiences recommended. Some assembly required. Void where prohibited.)

### **Paw: A Pawpet Renditions Horror Film**

Friday 11p-1a

*WildDog, Sonic Blu*

Puppetorium

Come join us in the showing of Oh! Pawpets! Productions first full-length horror film. The "Paw" films are complete re-writes of the Saw film series, which are done to puppets, and with the characters of Oh! Pawpets! in mind, so that it becomes its own horror series. We hope you will enjoy what the mind of SonicBlu Darkfold can concoct in the genre of horror, to show that comedy is not all the Oh! Pawpets! can put together.

---

### **Advanced Puppetry**

Saturday 9.30-10.30a

*SonicBlu*

Puppetorium

Ever want to know how you get from selecting your puppet and getting past basic puppetry skills? Come and see SonicBlu's panel describing some of the more advanced skills of puppetry, from selecting the right personality and voice for the puppets, to basic ventriloquism, to coming up with the right type of material for your audience.

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### **Kids' Puppet Making**

Saturday 10.30-11.30a

*Cuddles, Nonsanity, Cassie*

Puppetorium

Bring the little ones (or young-at-heart) to this family-friendly puppet crafting arts and crafts event, held in the Puppetorium and designed especially for the younger attendees. Materials and tools will be provided, and the stage is theirs to bring their creations to life. Bring your creativity and take home a puppet!

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### **Jim Martin's Tales of Muppetry**

Saturday 3-5p

*Jim Martin*

Puppetorium

Our guest of honor from 2010 and Pittsburgh resident, Jim Martin, is back to tell us about his long and illustrious career in puppeteering and directing. Come ask questions and hear Jim's stories about working on Sesame Street, The Great Space Coaster, The Puzzle Place, and many of the other wonderful productions he's been involved with.

### **Oh! Pawpets Live**

Saturday 5-6.30p

*WolfDog, SonicBlu*

Puppetorium

The Oh! Pawpets! Show airs every Saturday from 6 to 10 PM Eastern time, and now you can see them live and in person in the puppetorium! Come on over and find out what the Oh! Pawpets! Crew have in store for you. You never know what wacky form of entertainment you'll be in for, from silly videos to song spoofs, to the usual spontaneous entertainment. You know you'll be in for something different in the average puppet show.

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### **Paw II: A Pawpet Renditions Horror Film**

Saturday 10.30p-1a

*WildDog, Sonic Blu*

Puppetorium

If you've seen the Paw film, and you're ready for more, please be sure to drop by the Puppetorium for a showing of the film's sequel, Paw II, where the storyline continues right where the first Paw film left off. The same type of "on-the-edge," cliffhanger-ending sequences will also be utilized in this film much like the first in the series, so if you liked Paw, you'll love Paw II. Come on in for the classic "fright night" screening of Oh! Pawpets! Productions second film in the series of Saw re-writes.

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### **Puppet Improv Workshop and Show**

Sunday 10.30a-12p

*Nonsanity, Silaria*

Puppetorium

Improv is a way to really bring life to your characters, gracefully maneuver through those unexpected moments that happen during a live show, or when simply interacting with people. Anthrocon's own puppeteers will provide you with the tools you need to develop your improv skills. Be prepared to have a lot of fun and laughs at this workshop because the best way to learn improv is to DO improv. Bring your own puppets or slip on ours.

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### **Funday Pawpet Show Live**

Sunday 2-3.30p

*Yappy Fox, JR, Kuddlepup, Blitz*

Puppetorium

The fabulous FPS crew will be here to do another live show for everyone at Anthrocon. These well-practiced puppeteers know how to bring on the warm fuzzy laughs! (...When they aren't performing live on the main stage, running panels, leading the Parade, or organizing other parts of Anthrocon!) Audience participation puppetry at its best.

# TABLETOP GAMING

## Looney Labs Game Demos

Friday 10a-12p

*Swift Fox*

Tabletop Gaming

Saturday 10a-12p

Tabletop Gaming

Sunday 10a-12p

Tabletop Gaming

Have a lull in your day? Come play with us! Stop by and join the Looney Lab rabbits and demo the many card and pyramid games published by Looney Labs. Come learn and play one of the many versions of Fluxx or Chrononauts; or play a pyramid game like TreeHouse, or Martian Coasters. Or perhaps you think you're lucky enough to survive a game or two of Martian Fluxx? Just look for the bright tie-dye and the friendly folks in lab coats. Typical games take from 10-30 minutes.

---

## Mouse Guard RPG

Friday 1-4p

*Amber*

Tabletop Gaming

Join the Mouse Guard and defend the Mouse Territories against predators and dangers in this roleplaying game for the Mouse Guard comic book series! The game is intended for all ages and levels of game-playing experience.

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## DragonStorm RPG Demos

Friday 1-4p

*Steel*

Tabletop Gaming

Saturday 11a-2p; 3-6p

Tabletop Gaming

Sunday 11a-2p

Tabletop Gaming

Envision the Storm. It tears the land apart, rending it with malignant Powers. Imagine the Storm filling the sky, bearing down on you. The peasants screaming as they pour into the underground labyrinths looking for safety. You can make out hundreds of evil madspawn swarming in the storms maelstrom. Then a voice speaks within your mind. "All Right Heroes, Time to Shape Shift. We are going in." Dragons, Unicorns, Gargoyles, Werewolves and more appear all around you. These are your Allies. The enemy is coming your way, and it needs a good thrashing.

Looking for something different in your Role-Playing? Consider the Unique Dragon Storm RPG. Learn the true history of Grandilar, and discover your hidden potential!



## **Warhammer 40k**

*Alkaline Raptor*

Friday 1-4p

Saturday 3-6p

Sunday 1-4p

Tabletop Gaming

Tabletop Gaming

Tabletop Gaming

Warhammer 40K is a science fiction based table top game of tactical strategy and planning. Players control units from various different armies, from super human Space Marines to lithe and agile Eldar, to brutish Orks and the evil forces of Chaos. Each army carries different traits, abilities, unit types, strengths and weaknesses, and it is up to the player to be keen enough with their army to battle all who oppose them with vigor and the desire to win.

---

## **PARANOIA**

Friday 4-8p

Saturday 4-8p

Sunday 1-5p

*Xavier Fox Shandi*

Tabletop Gaming

Tabletop Gaming

Tabletop Gaming

Trouble is brewing once again in the deep bowels of Alpha Complex and only you and your \*cough\* elite band of Troubleshooters have any chance of chasing out the the mutant Commie traitors! Stay alert! Trust no one! Keep your laser handy!

---

## **Velociraptor! Cannibalism! Demo**

Friday 4.30-5.30p

Tabletop Gaming

\*Velociraptor! Cannibalism!\* is a card game of survival, mutation, and the occasional volcano. Based on a crude understanding of natural selection, \*Velocipator! Cannibalism!\* puts you in the role of a young, eager and bright eyed Raptor as they must eat delicious, adorable prey, survive environmental disaster, mutate and steal the body parts of other Raptors.

## IronClaw RPG Demos

Friday 7-11p

*Rafferty*

Tabletop Gaming

Saturday 3-7p

Tabletop Gaming

Ironclaw is a role-playing game set at the cusp of a change in a fantasy world's history. Dozens of different sentient races, cultures, and societies are converging upon the strategic island of Calabria. As a player, you will start with humble beginnings, only to become involved in machinations as each noble house vies for control. Which side will you take? Will you throw your dice with the Bisclavret, becoming a mercenary hoping for riches and glory? Can you stand against the Avoirdupois warriors, in their staggering numbers and unyielding formations? And what of the mysterious Doloreaux, with the rumors that they may have unlocked the secrets of the wizard-kings of yore? Or can you really hope to remain neutral as the fates of nations are decided? Come play with the game's designer!

---

## Lupus in Tabula

Friday 8p-2a

*Rigel*

Somerset

Lupus In Tabula is a variant of "Werewolf", a social game of deceit, desperation, and deduction. Up to 24 players sit in a circle and, through a series of moderated night and day phases, attempt to determine who among them are werewolves. However, at the same time the werewolves are trying to remain hidden, disguised as villagers! Will the werewolves succeed in deceiving the villagers until it's too late? Or will the villagers deduce the identities of the werewolves before they're all eaten?

The game is designed to be played by outgoing people of all skill levels. Significant amounts of discussion and oration are involved. The conversation frequently leads to hilarity and most players are eager to go another round. Typically, two-to-four rounds are played during an event, lasting until everyone's too tired to continue or the room shuts down. The game has become increasingly popular over the years and has been an official event at the last few conventions.

---

## Seppel Creations Late Night Card Games

Friday 10-11.30p

*Seppel*

Cambria

Saturday 10-11.30p

Cambria

Come play some popular furry card games! We're back with tribal-themed cards this year - Dragons, Wolves, Otters, Lions, and Rats! Ages 18+ only!

## **Yu-Gi-OH! TCG Pick Up Games**

Saturday 6-8p

*Lucas*

Tabletop Gaming

Dust off those old Yu-Gi-Oh cards and take a venture into the new expansions; Synchro Monsters and Exceed Monsters have made the game more exciting than ever before, where the tables can turn on any given turn! All skill levels are welcome, though playing by the Advanced Format Forbidden/Limited list is recommended (which can be found at <http://www.yugioh-card.com/en/limited/>) Players should bring some method to track their life points (pen/paper) and counters, dice, and coins if needed.

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## **Are You A Werewolf?**

Saturday 12-2a

*Blastdav*

Somerset

Life in a cursed village: one by one, night after night, scared villagers are becoming dinner for werewolves, so they try to defend themselves the best they can, by lynching all the suspects. Can you persuade them that you're innocent while devouring them all? Determined by a given card, you will act out the role of that character and do your best to stay alive. This is a social game of strategy and deceit. No roleplay experience necessary.

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## **Looney Lab's GIANT Pyramid Game Demos**

Sunday 10a-12p

*SwiftFox*

Tabletop Gaming

Have a lull in your day? Come play GIANT pyramid games with us! Stop by and join the Looney Lab rabbits Sunday morning demo the many pyramid games published by Looney Labs using our GIANT game pieces. Come learn and play a pyramid game like Ice Towers, Zendo, TreeHouse, or Martian Coasters. Just look for the bright tie-dye and the friendly folks in lab coats. Typical games take from 10-30 minutes. Fursuiters Welcome!

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# **VIDEOGAMING**

## **Super Smash Brothers Brawl Tournament**

Friday 10.30p-12.30a

*Kiric, Turtyl*

Butler

It's a throwdown in the Video Game Room and all your favorites are invited! Join us as participants slug it out with Mario, Link, Pikachu, and others, with the winner being crowned the 2012 Anthrocon Super Smash Brothers Brawl Champion! The only thing you need to bring is your enthusiasm! Entrance is capped at 64 players and rules will be posted in the VG Room. So sign up and toe the line!

### **Tetris Attack Tournament**

Saturday 1-3p

*Luke Shadowww*

Butler

Dust off your Tetris skills and prepare yourselves for an attack! An onslaught of squares need to be matched, and the person who can do so the best will be the Tetris Attack Champion! The endless waves of blocks call out for a new challenger. Are you game?

---

### **Blazblue: Continuum Shift Tournament**

Saturday 4-6p

*Amaretto*

Butler

If you're a fan of 2D fighters, this one's for you! Join us for some rounds of one of the newest and brightest entries in the genre - Blazblue! We're running Continuum Shift on the PS3, so come show off your skills (whether you're a pro or have just learned them a couple hours before!) Please field any questions about this shindig to Amaretto.

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### **Game Developers Meet and Greet**

Saturday 6.30-8.30p

*FoxB*

Lounge

Come down and meet some professionals in the video game industry. Whether you are a current developer or looking to break in, drop on by. An informal gathering to discuss current technologies, access route into the industry, homebrew projects and to make contacts.

---

### **AC Video Game Trivia Contest**

Saturday 7-9.30p

*Cirotin/Bober*

Pennsylvania

Do you like Video Games? Do you like having fun with your friends and getting awesome prizes with a test of that trivial Video game knowledge you have spent all your life collecting? Well come to AC Video Game Trivia! Play in teams of 4-5 and work together to prove your brilliance in the world of gaming!

---

### **Rock Band Swinging Shindig**

Saturday 10p-1a

*Miltonius Prime*

Butler

Rock-based rhythm gaming isn't dead yet, we haven't prepared a eulogy. Check out the competition, show off what you've got, make some friends and rivals. Milt comes up with the rules at the last minute, so be prepared for anything. Parental advisory: naughty language and possible shirtlessness.

## Dance Dance Revolution Tournament

Sunday 1-4p

BGS

Butler

Come join us for the free DDR single-elimination tournament. Tap your feet to the beat, win a prize, it's pretty sweet! Ask for BGS in the Video Game Room any time all weekend prior to the tournament to qualify. And bring it!

## WRITING

### Characters and Dialogue

Friday 10-11.30a

*Ashe, Ianus, Sparf*

Writing Room

How do I create a character? How do I give them a voice? Why do different characters need different voices? How does a badger talk? What is the point of having a llama in this scene? If you're asking these questions you need this panel. For this workshop we will focus on the creation of unique characters and building a distinct voice for each one. (There will be writing exercises so be prepared).

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### Plot and Structure

Friday 11.30a-12.30p

*Ashe, Rikoshi, Kindar, Rechan*

Writing Room

Once you have your characters walking and talking what are they going to do? What is their story about? Are they just starting a sitcom or do they have a long and grueling arc to go on a never ending quest to save their significant other? In this panel we'll explore plots as simple as going to the mall to the ones as complicated as crossing a continent to throw a ring into a volcano.

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### Setting and Worlds

Friday 2.30-3.30p

*Ianus, Sparf, Rikoshi*

Writing Room

Your characters have a voice and something to do. Now what's the backdrop? Scratch that no backdrops here – where is the setting? What are the rules of the world and are they forced to obey them or can they bend them? On this installment of AC Writing Foundations we focus on building a world that has rules that even you have to follow.

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### Description and Scene

Friday 4.30-6p

*Ashe, Ianus, Mangi*

Writing Room

The stage is set...the players await...they have their cues...LIGHTS! CAMERA! ACTION!" It's not that simple but we'll give you a few trade secrets. How do you take all these foundations and put them together? How do you translate the stunning vision in your brain to a painting of illustrative words on the page? You're one step closer to your masterpiece!

## **Business for the Creative Brain**

Friday 7-8p

*MCA Hogarth*

Writing Room

The writer of the business column "The Three Micahs" discusses business basics (and not-so-basics) for the creative professional. Come discuss everything from when to quit your day job to not-slimy marketing to accounting and metrics for the creative business.

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## **Iron Author - Rules**

Friday 8-8.30p

*Ashe*

Writing Room

Can you cause pain? Can you make our eyes bleed? Can you make us cry out for our mommies? Then this is the contest for you. It is our annual quest to "commission" the worst piece of writing in the furry fandom. Come and find out the rules and theme of Iron Author 2012 – Battle of the Disasters!

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## **Furry Shakespeare - "Felines, Canines, Bovines... Lend Me Your Ears..."**

Friday 8.30-10p

*Sparf*

Writing Room

This isn't your high school English class! Shakespeare's themes are universal. Hardly a story is written in the English language that does not take something from the works of the Bard of Avon! This panel will discuss Shakespeare's works, stories, themes, language, and dirty jokes. And of course, who could forget Bottom's transmutation into an anthropolomorphic donkey?

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## **Adult Writing**

Friday 12a-2a

*Ashe, Sparf, Ianus, Mangi, Rechan, Cam Kiroasaki*

Writing Room

It's time once again for the writing panel after dark. To discuss all those story issues that can only come out after the pups and kits have gone to bed. A staple of the Anthrocon writing track, join us for a nocturnal look at all things 18+. Must be over 18, or over the legal age in country of citizenship. IDs and badges will be checked at the door.

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## **Dames and Clues, Twists and Revelations - Mystery Writing**

Saturday 10-11a

*Ianus, Sparf*

Writing Room

It was a hot summer morning in Pittsburgh when she walked into my office. With the twitch of her ears and the sway of her tail, I knew this was no ordinary client... Join us for a discussion of how to lay out that perfect mystery. Here's the time and place to talk about every style of whodunit from the sly crimes of high society to the gritty streets of tough PI's.

It was the deer who put the finger on you, but even then, you made too many mistakes. That bit of yarn, that whiff of nip... it could only have been a cat.

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## **The Raised Hackles - Horror Writing**

Saturday 11a-12p

*Ianus, Mangi, Sparf*

Writing Room

A chill wind rustles the trees. There's something out there, something that brings a chill to your spine. The cabin might be your only safety, if you can get back and lock the doors. As you reach it, you see the thing blocking your path, its pale, translucent skin and many limbs almost defying description... Join us for a discussion of all things creepy and macabre. Find out how to really make your reader shudder and hesitate to turn out the lights as we discuss horror ranging from the sublime to the slashers, from the Lovecraftian to the modern.

Anything abandoned, sealed, forbidden, and/or forgotten is that way for a reason...

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## **Serials, Crowd-Funded Writing, and Other New Writing Models**

Saturday 2-3p

*MCA Hogarth*

Writing Room

Author M.C.A. Hogarth discusses internet-influenced writing models such as web serials, crowd-funded fiction, and other ways of writing for a more participatory internet audience.

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## **A Reading From the Prince of Knaves**

Saturday 3-4p

*Alflor Aalto*

Writing Room

Come on by and listen to an excerpt from Alflor's newest novel, *The Prince of Knaves* - a fast-paced romantic adventure in the time of princes and pirates. Available from Rabbit Valley.

### **Scripts, Plays, and Teleplays (and Everything Else, Too!)**

Saturday 4-5.30p

*Sparf, Ianus*

Writing Room

We talk a lot about novels, novellas, and short stories but what about all the other types of writing? Well this we are going to address that now! For the first time ever – we are going to focus on work that isn't straight up prose!

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### **Editing and Revision**

Saturday 5.30-6.30p

*Mangi, Ashe, Rechan, Rikoshi*

Writing Room

So you have the tools to write your story. Your characters can walk and talk; they have a world to live in; and an adventure to see through. Great, now let's get to the painful part of writing – fixing your first draft.

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### **FurPlanet Readings**

Saturday 7.30-8.30p

*Various Readers*

Writing Room

Various Readings from the offerings of FurPlanet.

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### **Making Your Manuscript Mountain**

Saturday 9-10p

*Ashe, Rikoshi*

Writing Room

All kidding aside there is a unique set of rules for writing novels. For this workshop we are going to explore the rules, conventions, and methods for composing longer piece of fiction. Some of our wonderful topics include: chapter arcs, character growth, continuity, excessive vs. required detail, etc.

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### **Can You Read It? - Readings in Terrible Fiction**

Saturday 11p-2a

*Mangi*

Writing Room

Do you have the fortitude to go the distance when something is painfully bad? Last time even the best readers couldn't make it even a single page before they fell in fits of stuttering laughter. See if you can break the record for reading horrible prose and eye-wrenching dialogue aloud.



## **The Mystic Quest - Search for the Fantasy Story**

Sunday 10-11a

*Ashe, Rikoshi, Rechan*

Writing Room

"You must journey beyond the Halls of the Mountain King – through the Desert of Broken Dreams – and finally to the Palace of the Nightmare Emperor. There you shall find the single feather, which will save the world..." Please for the love of all that is unholy never use this as a theme for your fantasy story. Let us teach you more about the boundaries, conventions, clichés, and pitfalls of the fantasy genre.

"You mean this farmer is going to save the kingdom? With what, his conveniently enchanted long-sword from under the hay in the barn?"

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## **Final Furry Frontiers - Sci-Fi Writing**

Sunday 11a-12p

*Ashe, Ianus, Mangi, Rechan*

Writing Room

The ship touched down with a metallic crunch. Examining the readout on his cybernetic arm, the horse at the helm could see the date: June, 2012. What strange creatures would await him when he opened airlock to explore the planet's surface...

Space opera, missions to Mars, the far distant future, or the time long long ago in a galaxy far far away; this is the mission of the...and we lost it. Science Fiction is a unique, deep, and complicated genre with rules that will make your tricorder spin and your flux capacitor explode.

Red Shirts don't always die... Always have a towel... Avoid the facehugger... Trust your Doctor...

## **The Incredible Hare: How to Write a Mainstream Anthropomorphic Novel**

Sunday 1.30-3p

*Joe Strike*

Pennsylvania

"The Incredible Hare" began life as an idea for a Saturday morning, Sid and Marty Krofft-style live-action TV show starring mild-mannered lab assistant Harold Hopper and his alter-ego 'Harry:' a heroic and fun-loving anthropomorphic rabbit. Inspired by an overwhelming display of indifference on the part of the entertainment industry, animation journalist/scripter and longtime fur Joe Strike decided to write Harry's origin story as a kids' novel – targeted to mainstream audiences as well as furs.

Joe will take you through the creative process: the inspirations, decisions and dead-ends that led to "The Incredible Hare" novel. Joe will give tips and take questions from aspiring authors, present artist Marisa Livingston's original book illustrations and read excerpts from the novel itself. Video clips from related shows and movies, and the TV series' rarely-seen opening 'animatic' will be screened, and finally, get ready for a surprise announcement about "The Incredible Hare"!

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### **Submit and Publish**

Sunday 3-4p

*Rechan, Ashe, Ianus, Rikoshi, Sparf, Mangi*

Writing Room

How do I submit my work? What are contracts like? Can I still post my story online after I sell it? Should I self-publish? How do I get into SofaWolf and FurPlanet? These are just some of the questions we are going to talk about in this panel. But we will warn you – getting published takes a lot of work.

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### **Iron Author - Losers, err... WINNERS!**

Saturday 3-4p

*Ashe*

Writing Room

I hate you all...

Just because I had to read them all means you must now come and do the walk of shame as we announce the special stories that have not only been bad but achieved the LOWEST scores possible. I promise at least two scores will make no sense in our universe such as "I have feet..." and "...".

Again I repeat – I hate you all :)

# NOTES, ROOM AND PHONE NUMBERS

